

Implementation of CoAP and its Application in Transport Logistics

Koojana Kuladinithi, Olaf Bergmann, Thomas Pötsch,
Markus Becker, Carmelita Görg

koo@comnets.uni-bremen.de
bergmann@tzi.org
tpoetsch@uni-bremen.de
mab@comnets.uni-bremen.de
cg@comnets.uni-bremen.de

TZI, University Bremen, Germany

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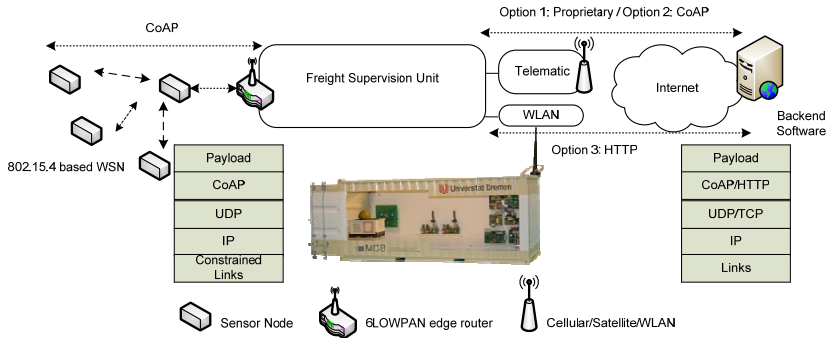
Introduction

- ▶ IETF CoRE Working Group
- ▶ Constrained Application Protocol (CoAP)
- ▶ RESTful protocol

CoAP in a nutshell

- ▶ Methods: CON, NON, ACK, RST
- ▶ Pre-processed URI in different options
- ▶ Resource discovery built-in / `.well-known/core`
- ▶ Caching/Proxying
- ▶ HTTP like response codes
- ▶ Mapping to HTTP

Machine-2-Machine Communication



► <http://www.intelligentcontainer.com>

CoAP Resources (1/2)

| Resource | GET | PUT | Comments |
|----------|-----|-----|---|
| /st | X | | Temperature |
| /sh | X | | Humidity |
| /sv | X | | Voltage |
| /r | X | | Temperature, humidity and voltage together |
| /l | X | X | LEDs |
| /ck | (X) | X | AES Encryption Key |

Table: CoAP Resources on Sensor Nodes

CoAP Resources (2/2)

| Resource | GET | PUT | Comments |
|--------------|-----|-----|--|
| /ni | X | | Inform about node integration into 6LoWPAN/RPL network |
| /warntemplow | | X | Below Warning Temperature Low |
| /warntemphi | | X | Above Warning Temperature High |

Table: CoAP Resources on the FSU

libcoap

- ▶ `http://libcoap.sourceforge.net`
- ▶ Implements
 - ▶ draft-ietf-core-coap-03
 - ▶ draft-ietf-core-link-format-01
 - ▶ draft-ietf-core-block-00
 - ▶ draft-ietf-core-observe-00
 - ▶ draft-bormann-coap-misc-06
- ▶ Provides
 - ▶ Sample server
 - ▶ Sample client
- ▶ Participated in several plug-fests of the CoRE working group

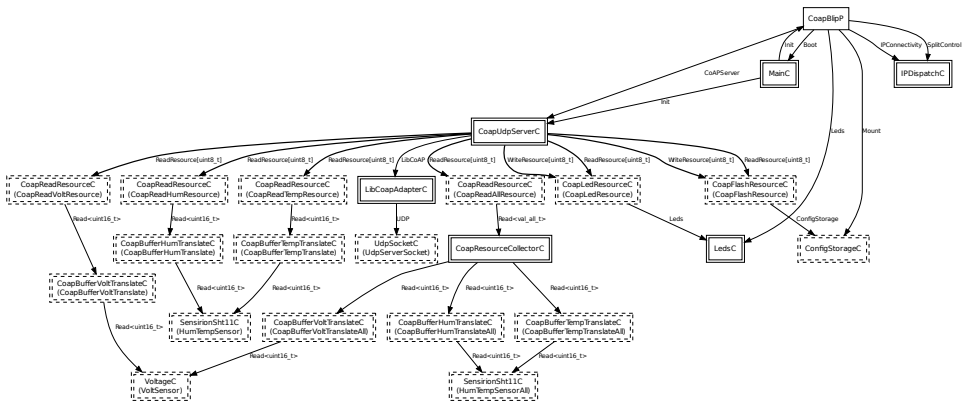
libcoap & Contiki

- ▶ CoAP for Sensinode N740
- ▶ Based on uIP
- ▶ Contiki & `libcoap` stripped to fit into 3 memory banks of 32 KB each
- ▶ TCP removed
- ▶ Shared global variables
- ▶ `libcoap`: ~ 12 KB ROM
- ▶ `rest-coap` shipped with Contiki: ~ 26 KB ROM

libcoap & TinyOS

- ▶ Installation instructions at <http://docs.tinyos.net/index.php/CoAP>
- ▶ CoAP server and client
- ▶ Only GET + PUT support
(POST + DELETE do not fit component model)
- ▶ Based on TinyOS blip-1.0
(working on blip-2.0)
- ▶ Block & observe drafts not supported yet (time.h → Timer)
- ▶ Synchronous/asynchronous a.k.a immediate/deferred
a.k.a. piggy-backed/separate supported through TinyOS
timers
- ▶ multiple end-points on different ports possible

libcoap & TinyOS components



libcoap & TinyOS call/signal

- ▶ LibCoAPAdapterC translates between callbacks and call/signal
- ▶ LibCoAPAdapterC wired to UDPSocketC's
- ▶ Resources wired, but registered with URI at boot time
- ▶ Generic index calculated from URI

Interfaces (1/3)

```
interface LibCoAP {
    command error_t bind(uint16_t port);
    command coap_tid_t send(coap_context_t *ctx,
                          struct sockaddr_in6 *dst,
                          coap_pdu_t *pdu,
                          int free_pdu);
    event void read(struct sockaddr_in6 *from,
                   void *data,
                   uint16_t len,
                   struct ip_metadata *meta);
}
```

Interfaces (2/3)

```
interface ReadResource {
    command error_t get(coap_tid_t id);
    event void getDone(error_t result,
                      coap_tid_t id,
                      uint8_t asyn_message,
                      uint8_t* val,
                      uint8_t buflen);
    event void getPreAck(coap_tid_t id);
}
```

- ▶ E.g. for Temperature, Humidity, Voltage
- ▶ Default handlers catch not supported methods on resources and return the appropriate error code

Interfaces (3/3)

```
interface WriteResource {  
    command error_t put(uint8_t* val, uint8_t buflen);  
    event void putDone(error_t result);  
}
```

- ▶ Readable and writable resources implement both interfaces
- ▶ E.g. for Led, FlashStorage

libcoap & TinyOS Read/ReadResource interfaces

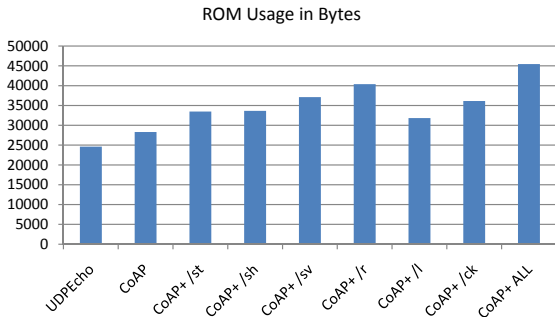
- ▶ CoapReadResourceC translates between `val_t` and `uint8_t*`
- ▶ CoAPBuffer{Volt|Hum|Temp}TranslateC transform buffer reading to SI units using fixed-point calculations
- ▶ Over-the-air only fixed point values (SI value * 100) are transmitted
- ▶ The corresponding side does not need to know which sensor and its characteristic line
- ▶ Characteristic line might be discoverable by resource discovery and resource description of link-format standard

Evaluation of libcoap (Time & Size)

| Resource | Type | Retrieval Time | Num. of Bytes Transmitted |
|----------|------|----------------|---------------------------|
| /st | GET | 297.04 ms | 223 bytes |
| /sh | GET | 143.57 ms | 119 bytes |
| /sv | GET | 92.69 ms | 119 bytes |
| /r | GET | 369.99 ms | 229 bytes |
| /l | GET | 69.55 ms | 117 bytes |
| /l | PUT | 71.12 ms | 116 bytes |
| /ck | PUT | 101.51 ms | 142 bytes |

- ▶ GET /st and /r are deferred/asynchronous/separate → higher retrieval time and number of transmitted bytes
- ▶ With coap-04 not necessary to be deferred, RESPONSE_TIMEOUT now 2 s

Evaluation of libcoap (ROM)



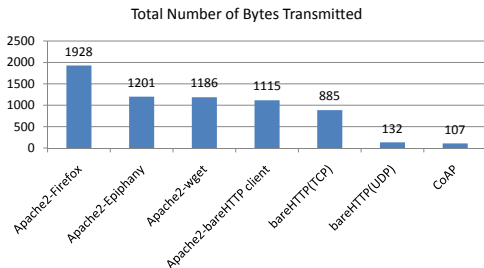
- ▶ UDPEcho - CoAP without resources: 3708 Byte
- ▶ Increase to CoAP with resources is mostly because of additional components

CoAP vs HTTP (RTT)

- ▶ Test on GPRS, not 802.15.4, because of
 - ▶ HTTP not available on 802.15.4
 - ▶ CoAP wasn't available for TinyOS at that time
 - ▶ CoAP might be of interest for M2M on GPRS as well
 - ▶ Similar RTT for multi-hop 6LoWPAN

| Access Method | Time (sec) |
|-------------------------|------------|
| Apache2-Firefox | 38.774 |
| Apache2-Epiphany | 31.972 |
| Apache2-wget | 2.660 |
| Apache2-bareHTTP client | 3.032 |
| bareHTTP(TCP) | 3.076 |
| bareHTTP(UDP) | 1.104 |
| CoAP | 1.029 |

CoAP vs HTTP (#Bytes)



- ▶ Firefox downloads favicon
- ▶ Firefox, Epiphany, and wget add user agents
- ▶ Apache2 adds Content-Type etc.
- ▶ Bare server and clients are less chatty
- ▶ UDP reduces a lot
- ▶ CoAP has retransmission

CoAP vs HTTP (#Bytes)

| Header | HTTP/TCP | HTTP/UDP | CoAP/UDP |
|------------|----------|----------|----------|
| Link Layer | 160 | 32 | 32 |
| IP | 200 | 40 | 40 |
| TCP/UDP | 340 | 16 | 16 |
| HTTP/CoAP | 181 | 41 | 17 |
| Data | 4 | 4 | 2 |

Table: Separation of Bytes at each Layer

- ▶ Note: IP without 6LoWPAN

Conclusions

- ▶ CoAP for M2M enabled logistic applications
- ▶ `libcoap` for Contiki and TinyOS
- ▶ `libcoap` is a generic library, specific custom-made implementations might be smaller
- ▶ Adaptations necessary, e.g. split-phase operation
- ▶ More compact than HTTP/TCP, but reliable on UDP
- ▶ JNI interface to `libcoap` for Java available, and possibly other languages

Outlook

- ▶ Measurement of CoAP in deployments
- ▶ Port to blip-2.0
- ▶ Move to coap-05/06
- ▶ Simulation with TOSSIM